

Game Schedules

Due to the limited number of Intermediate and Seniors teams in D44, they typically play against teams from neighboring districts and so their scheduling is handled individually. The District 44 Advanced Age Division Director will help coordinate a meeting where all Intermediate/Senior managers within Section 5 come with their own schedule of available days/times to host and play games.

There are usually enough Juniors division teams within District 44 to have a complete regular season schedule (satisfying the LL minimum number of regular season games) playing exclusively between teams within District 44. However, teams/managers may also wish to attend the interlock meeting to schedule additional games or scrimmages with teams from other districts in Section 5.

If there is a sufficient number of D44 teams, the District 44 scheduler creates and manages the D44 regular season schedule. They will also determine the TOC and All-Star schedules. The D44 regular season schedule is typically balanced so that everybody plays everybody the same number of times. The total number of games depends on the number of teams we have. (This typically results in anywhere from a 12-game to a 18-game regular-season schedule.) *Note that since 2025, regular season results will **not** be used for TOC seeding, so managers are free to use the regular season games for player development, and not worry about the impact on winning percentage.*

Upper division games are generally played on Mondays, Wednesdays/Thursdays and Saturdays. However, depending on field permit availability, the number of teams that a league has that are competing for home field, rainouts and other factors, games may occasionally be scheduled on other days.

The season usually starts in late March, getting a few games in before taking some time off to allow for school Spring Breaks. Often, the different school districts' breaks do not all align, in which case we can sometimes adjust so that (for example) the Los Altos and Mountain View teams play each other one week and the Santa Clara/Sunnyvale/Cupertino teams play each other the following week. We generally try to wrap up the regular season before the Memorial Day weekend, and typically allow some time that week for rescheduled games.

All teams will qualify for the end-of-season Tournament of Champions. Although in the past we used the regular season results to seed the Juniors teams for the D44 TOCs, starting in 2025 the D44 TOC seeding will be determined via random draw. Depending on the number of upper division teams and the available time in the schedule, TOC may be either single-elimination or double-elimination (schedule permitting).

Reporting Juniors Game Scores, Reschedules or Cancellations

After every game played, the home team manager is responsible for reporting the final score to the D44 scheduler, either by email or text to 408-482-9975. If at all possible, please send the notification the same day. Include both full team names along with the score (e.g., "LA Pirates 5, Sunnyvale White Sox 3").

Once the schedule has been finalized, if a conflict or issue is identified, contact the manager of the other team as soon as possible. Don't simply rely on an email. Also send a text and/or call the other manager, to ensure a timely response. This becomes especially important if the game is less than a week away.

After discussing the issue with the other manager, if the game cannot be played at the scheduled date/time:

1. Both managers communicate the cancellation to their respective teams.
2. The home team manager must contact their umpire scheduler to ensure that umpires don't show up to a cancelled game. Similarly, the home team manager should inform any field workers (field prep, scorekeepers, announcers, etc.) and/or their local league officials as per their individual league policy.
3. The manager who initiated the cancellation should send a confirmation email to the other manager, the D44 scheduler and Dan Green, with a brief (no more than 1 sentence necessary) reason why the game had to be cancelled.
4. If the conflict was raised at least 24 hours before game time, reasonable effort shall be made to reschedule the game. You don't have to decide on the reschedule date right away, but as soon as feasible, the two managers work together to decide on a mutually agreeable date and location.
5. Once the reschedule date/time/location is known, the home team manager shall send a confirmation email to the other manager, the D44 scheduler, and the Advanced Age Coordinator (Dan Green). The home team manager must also work with their umpire scheduler to reschedule the umpires for the game, as well as any field workers (field prep, scorekeepers, announcers, etc.) and/or their local league officials as per their individual league policy.
6. Even if the conflict was raised less than 24 hours before game time, managers should still make reasonable effort to reschedule the game. But if it is late in the season and there is no available date/time/location to reschedule, the manager who initiated the cancellation must send an email to Dan Green, the other manager, and the D44 scheduler explaining why the game cannot be rescheduled. Dan is the only person that can declare a forfeit for schedule reasons. *Because TOC seeding will be determined by random draw, unplayed regular season games will **not** impact TOC. **However, managers must ensure that minimum game requirements are fulfilled for All-Star eligibility.***